

Curriculum Map Class 5 2021-22

<b>Class 5</b>	<b>Autumn</b>	<b>Spring</b>	<b>Summer</b>
<b>English</b>	<b>Narrative</b> <b>Non-chronological report.</b> <b>Newspaper Report</b> Reading word Reading comprehension Grammar Spelling Punctuation Speaking and listening Handwriting	<b>Play Script</b> <b>Poetry</b> <b>Narrative – Myths and Legends</b> <b>Instructions</b> Reading word Reading comprehension Grammar Spelling Punctuation Speaking and listening Handwriting	<b>Diary</b> <b>Poetry</b> <b>Biography</b> Reading word Reading comprehension Grammar Spelling Punctuation Speaking and listening Handwriting
<b>Maths</b>	Place Value H/T/O Addition and Subtraction Multiplication and Division Fractions (shapes and numbers). Measure (length) Shape (2D and 3D shapes) Time Data Handling (pictograms and tables) Reasoning and Problem Solving	Place Value to 1000 Addition and Subtraction Multiplication and Division Fractions (addition and subtraction) Money (converting, ordering, comparing adding and subtracting) Measure (length/perimeter) Angles (shape and turns) Reasoning and Problem Solving	Place Value Addition and Subtraction Multiplication and Division Fractions (equivalent) Time (Roman numerals, 12-hour and 24-hour clocks) Shape (draw 2D shapes and make 3D shapes) Measure (mass and volume). Data Handling (bar charts) Reasoning and Problem Solving
<b>Science</b>	Light	Materials and Rocks Animals, including humans	Forces and Magnets
<b>Computing</b>	Information Technology (Microsoft Excel and making graphs)	Computer Science and Coding	Digital Literacy and E-Safety (Avatars and Emails)
<b>R.E.</b>	Sikhism	Christianity	Judaism
<b>Geography</b>	UK and the Local Area	Coastal Geography Features	Study of UK Region – Cornwall
<b>History</b>	Early Civilizations – Egypt	Early Civilizations - Ancient Greece	Early Civilizations - The Indus Valley
<b>Art &amp; Design</b>	Moving Figures – Movement Painting Techniques.		Print- landscapes/buildings subject matter.

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<b>Design &amp; Technology</b>	Structure: Make a photo frame/mirror	Architecture – Buildings based on natural forms. Control- Produce a book with moving parts.	Electrical control – design and make a ‘Burglar Trap.’
<b>Music</b>	Ocarina: Introduction to the instrument and basic Ocarina music.	Ocarina: Developing a variety of note lengths, understanding melody and following notation.	Ocarina: Learning to play faster and more complex pieces.
<b>P.E.</b>	Fundamental Movement Skills. Gymnastics	Games - Invasion Games – Throwing and Catching	Athletics - Throwing Events Athletics- Running and Jumping Events
<b>SMSC</b>	Citizenship: New Beginnings/Belonging Getting On and Falling Out	Healthy Lifestyles: Going for Goals Good to be Me	Safety: Relationships. Changes
<b>French</b>	Moi (All about me)	Jeux et Chansons (Games and Songs)	On fait la fête (Celebrations)